ANNEX A

SANDHURST 17 COMPETITORS' WARNING ORDER

WARNING ORDER
REFERENCES: MAP SHEET: WEST POINT / EDITION 008 / DATED MAY 2012 / SCALE: 1:25000
TIME ZONE THROUGHOUT ORDER: LOCAL

TASK ORGANIZATION: To be announced.

1. **Situation.** Sandhurst 17 will take place at USMA on 07-08APR17.
   a. **Areas of Interest.**
      (1) **West Point Golf Course.** The West Point Golf Course is critical to movement during Sandhurst 17 when transitioning from the Cantonment Area to the West Point Training Area. The Golf Course has tarmac paths. Only those paths should be used when conducting movement through the Golf Course and no movement should be conducted on fairways or greens. Obstacles include golf traffic and players using the course. Caution should be taken when conducting movement through play.
      (2) **Highland Falls.** The Town is a No Go area and no teams are to navigate through it.
   b. **Area of Operation.** Sandhurst 17 will take place on the USMA Cantonment Area and the West Point Training Area. This area combines urban and mountainous forested terrain.
      (1) **Terrain.** The West Point Training Area is mountainous and forested with numerous ponds and lakes that restrict observation and movement. It contains the USMA impact area that must be avoided. It is intersected by gravel and tarmac roads and firebreaks which allow for fast dismounted and vehicle movement. Other avenues of approach include power lines that have been cleared of vegetation and numerous footpaths and trails that intersect the area. Obstacles include dense foliage, streams, lakes and gradients exceeding 40%. USMA Cantonment Area is a mountainous area and a combination of USMA and residential areas. It has a number of avenues of approach for foot movement including sidewalks and tarmac roads. It is also intersected by footpaths and trails that can be used for easy cross country movement. Key terrain in this area is Washington Road that runs the length of the cantonment area and allows for fast movement by vehicle or by foot. Obstacles in the Cantonment Area include construction sites, residential areas, restricted fenced areas and traffic using the high speed avenues of approach; all should be avoided.
      (2) **Weather and Light data.**
   c. **Enemy Forces.** Sandhurst 17 movements will be conducted in a permissive area with no enemy threat. Some events undertaken during the competition will include enemy forces. Troop Leading Procedures will be utilized on the receipt of an Event Fragmentary Order (FRAGORD).
   d. **Friendly Forces.**
      (1) **USMA Mission.** USMA executes a mentally and physically demanding Sandhurst military skills competition at West Point from 07-08APR17 in order to improve the military proficiency of the United States Corps of Cadets and invited teams.
      (2) **Adjacent Units.**
         (a) **Spectators / Team Management**
             T: Observe the execution of Sandhurst 17
             P: Provide encouragement to competing SQDs
         (b) **Department of Emergency Services (DES)**
             T: Provide Military Police and emergency service support to Sandhurst 17
             P: Ensure safety of Sandhurst 17
2. **Mission.** Design and execute a squad level military skills competition focused on individual and team military skills at the United States Military Academy and associated training area on 07-08 APR 17 in order to provide the Corps of Cadets and visiting teams with a challenging and rewarding experience which reinforces military science instruction and training pushing competitors to achieve military excellence in their chosen profession.

3. **Execution.**

   a. **Sandhurst 17 Intent.** The purpose of this operation is to inspire the Corps of Cadets to achieve military excellence in their chosen profession through a rigorous physical, mental and leadership challenge.

      1) **Key Tasks.**

         a) **Leader Development.**

            (i) Apply Troop Leading Procedures, issue timely combat orders, and supervise/inspect/rehearse.

            (ii) Be punctual: cross the Line of Departure on time, and arrive at Release Points on time.

            (iii) Lead through your subordinate leaders.

            (iv) Train as you fight, because you’ll fight how you’ve trained.

            (v) 100% accountability at all times of your men and women, weapons, and equipment.

            (vi) Composite risk management - identify and assess hazards, develop, and implement controls.

            (vii) Dignity and respect at all times.

         b) **Military Excellence.**

            (i) Maintain the tempo of a deliberate attack - consistent pace en-route to the objective, followed by violence of action as you close with the enemy.

            (ii) Move, shoot, communicate, survive, and adapt.

         c) **Build Relationships.**

            (i) Learn what interoperability means: how do Joint and Multinational Partners complement each other’s strengths and weaknesses?

      2) **End State.** At the conclusion of this operation:

         a) All teams safely and successfully competed in a challenging military skills competition.

         b) Cadets of all teams inspired about the profession of arms and are strengthened in their technical/ tactical experiential base in preparation for future Army service.

         c) The USCC has a better understanding of foreign military capabilities and established stronger bonds between US coalition partners, foreign academies, and foreign armies.

         d) Sandhurst 17 is professionally run and completed to standard.

b. **Special Instructions.** The Sandhurst competition will be a 36 - 48 hour operation that will replicate a deliberate attack in task and tempo. Squad leaders, 2ICs (and interpreters if required) will assemble in WH5300 on 061600APR17 to receive the competitors’ instructions. The following training guidance is provided to prepare individuals, leaders and teams to execute the operation and demonstrate mastery of their fundamental military skills. This will enable squads to begin their own planning and preparation following DMI’s (Department for Military Instruction) completion and issuance of the Competitors’ OPORD.
Individual and Leader skills required for Sandhurst 17 (BOLC-A linked).

(a) **Shoot.**

(i) **Maintain an M4-Series rifle or service equivalent.** The following skills are required:

1. Clear the rifle.
2. Disassemble the rifle.
3. Clean the rifle.
4. Inspect the rifle serviceability.
5. Lubricate the rifle.
6. Assemble the rifle.
7. Perform a function check on the rifle to determine correct functioning.
8. Disassemble the magazine.
9. Clean the magazine.
10. Inspect the magazine.
11. Lubricate the magazine.
12. Assemble the magazine.

(ii) **Engage the enemy with an M4-Series rifle or service equivalent.** The following skills are required:

1. Load the rifle.
2. Unload the rifle.
3. Correct malfunctions.
4. Zero the rifle.
5. Engage targets with an M16-Series rifle or service equivalent in an applied marksmanship scenario from a variety of positions.

(iii) **Engage the enemy with the M9 pistol.** The following skills are required:

1. Load the M9 pistol.
2. Unload the M9 pistol.
3. Correct malfunctions.
4. Engage targets at distances ranging from 3m to 25m from a variety of positions.

(iv) **Employ hand grenades.** Practice grenades will be used in Sandhurst 17. External teams will have access to the device during the External Team Training week but the following skills will be required:

1. Use grenades against designated targets.
2. Assume standing position.
3. Assume a kneeling position.
4. Assume a prone position.
5. Position yourself in a covered position that will allow you to throw the grenade effectively, protect you from enemy fire, and from the effects of the detonating grenade.
6. Quickly observe the target to determine the distance between the throwing position and target area.
7. Grip the grenade with the throwing hand.
8. Remove the safety clip and safety pin.
9. Quickly look at the target and toss the grenade using an overhand throw so that the grenade arcs, landing on or near the target.
10. Take cover immediately.

(a) **Move.**

(i) **Navigate from one point on the ground to another point while dismounted.** Sandhurst 17 will include movement over significant distances with movement speed directed by specified arrival times. This will require Squad Leaders to control the pace of movement of their squad in order to prevent fatigue and enhance performance on subsequent events. The following skills are essential:

1. Navigate from one point on the ground to another point while dismounted.
2. Identify topographic symbols on a military map.
3. Identify the five major and three minor terrain features on a military map.
4. Determine grid coordinates for the point on the map.
5. Measure distance on a map.
6. Orient a map to the ground by map-terrain association.
7. Determine your location on the ground by terrain association.

(ii) **Implement total fitness program.** In order to reflect the tasks and tempo of a deliberate attack, teams should be able to conduct foot movement over distances of between 10-20 miles at an average speed of 4 mph carrying a total load (including helmet and rifle) of 60 lb using the equipment packing list (Annex B).

(iii) **Conduct drill and ceremonies.** Squads must be proficient in drill in order to be effectively involved in the Sandhurst 17 awards ceremony and other events.

(b) **Communicate.**

(i) **Communicate by a tactical radio.** Motorola radios will be used during the competition in order to ensure good communications. Squad Leaders will be required to operate the radio and if necessary send simple reports to a higher headquarters. Motorola radios are available at USMA and will be available to external teams during the external training week.

(ii) **Report intelligence information.** Sandhurst 17 will have an observation element to it resulting in squads providing an intelligence report during the competition (SALUTE report as enclosure 3) Squads are therefore required to be able to observe record and report information available to them during the execution of the competition.

(iii) **Write to inform.** Some events will require a written response and therefore the ability to communicate in written English is essential for success in the competition.

(iv) **Brief to inform, persuade, or direct.** At all events only the Squad Leader will receive the brief. The Squad Leader must then be able to effectively communicate the rules, constrains and the plan to other squad members through a military briefing.

(v) **Communicate effectively at the direct leadership level.** Sandhurst 17 will require Squad Leaders to determine necessary information to share with their subordinates, determine the purpose of information, express information in a well thought out and well organized format under time pressure.

(c) **Survive.**

(i) **Evaluate and treat casualties for life-threatening conditions.** Squads will be required to provide care to casualties (care when not under fire). The skills will be required will include the following:

1. Evaluate a casualty (Tactical Combat Casualty Care).
2. Perform First Aid to clear an object stuck in the throat of a conscious casualty.
3. Perform First Aid to prevent or control shock.
4. Control bleeding including the placement of a field dressing, the placement of a tourniquet and the application of a dressing to an abdominal wound.
5. Perform First Aid for burns.
6. Perform First Aid to restore breathing and/or pulse.
7. Perform First Aid for a bleeding and/or Severed extremity.

(ii) **Transport a Casualty.** Evacuation of a casualty (dismounted) implementing the correct carriage techniques pursuant to the type of injury assessed including, but not limited to the carriage of a casualty manually, on a stretcher or SKEDCO, improvised or provided by the Sandhurst 17 event. Stretchers and SKEDCOs are available at USMA and will be available to external teams during the external training week.

1. Compile a 9-Line casualty report (Enclosure 1)

(iii) **Establish Security.** During Sandhurst 17 squads will be assessed on their ability to occupy an assembly area. The skills required will include the following:

1. Designate fighting positions for squad members.
2. Create squad patrol base sector sketches to include designation, position, and sector of fire for each squad member.
3. Create a Five Point Contingency Plan that can be briefed by each squad member.
4. Ensure assigned priorities of work are followed by all squad members.
5. Maintain security.
6. Continue work as rapidly as possible.
7. Maintain camouflage and concealment.
8. Practice noise, light, and litter discipline.

(iv) **Protect yourself from chemical / bio contamination with protective mask.** This skill will be assessed during SANDHURST 17 and will look at the following skill sets:

1. Don the mask
2. Clear the mask
3. Check the mask
4. Resume breathing
5. Remove mask for storage

(v) **Adjust indirect fire.** During Sandhurst 17 squads will be required to locate a target by grid coordinates and formulate a call for fire (CFF), the accuracy of which will equate to a score (Format of the US Army CFF is attached to this document as Enclosure 4). The skills will be required will include the following:

1. Locate a target to within 250 meters of the actual target location.
2. Transmit a call for fire to the fire direction center

(vi) **Supervise Supply Activities.** Sandhurst 17 will require Squad Leaders to maintain full accountability of all equipment carried as well as ensuring that their squad are carrying suitable quantities of food and water and ensure that replenishment takes place when the resources are made available.

(d) **Adapt.**

(i) **Conduct troop leading procedures.** All Sandhurst 17 events have time engineered into them to allow for planning and the conduct of Troop Leading Procedures (or service equivalent). Employment of effective situation analysis and of the estimate process will allow for enhanced performance on all events.

(ii) **Apply the essential elements of Army leadership doctrine to a given situation.**

(iii) **Resolve an ethical problem and apply leadership fundamentals to create a climate that fosters ethical behavior.** There will be instances encountered during the competition in which squads are expected to make their course of action and execute their task in accordance with the rule of law and in a way that requires ethical decision making process at small unit level.

(iv) **Apply customs and courtesies of the Service.** All teams will be involved in the award ceremony and other events that will require participants demonstrate the customs and courtesies of their own service.

(v) **Apply the Army’s operational doctrine to mission planning.** All events in the competition will have a 5 paragraph OPORD briefing card and Squad Leaders will be required to conduct analysis of the situation.

(vi) **Develop an effective team.** Essential in the training for the competition will be the establishment of an effective SANDHURST squad and 2 x reserves.

(vii) **Maintain cultural awareness.** Throughout Sandhurst 17 the integration of teams from a variety of countries and cultural backgrounds will require teams to maintain cultural awareness and act within the US Army Values both during the competition and when in barracks.

(2) **Uniform.** The competition uniform is service-specific combat uniform with fighting and approach march load, eye protection, and gloves.
(3) **Specific US Army Tasks to be assessed in Sandhurst 17.** The following list provides specific US Army task numbers for individual skills that should be trained prior to arrival to the Sandhurst Competition. These tasks are in support of the above detailed training guidance. Each task is listed with conditions and standards in the following U.S. Training Documents: STP 21-1-SMCT Soldier’s Manual of Common Tasks Warrior Leader Skills Level 1, dated 2 Oct 2006; STP 21-24-SMCT, Soldier’s Manual of Common Tasks Warrior Leader Skills Level 2, 3, and 4, dated 9 Sep 2008; and Summary Report for Individual Task 150-718-5012, Conduct Troop Leading Procedures, dated 27 Mar 2014. These training documents can be found on the Sandhurst 17 website: http://www.usma.edu/dmi/SitePages/Sandhurst%20Competition.aspx

<table>
<thead>
<tr>
<th>US Army Task</th>
<th>Task Number</th>
</tr>
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<tbody>
<tr>
<td>Adjust Indirect Fire</td>
<td>061-283-6003</td>
</tr>
<tr>
<td>Report Intelligence Information (WT)</td>
<td>301-371-1000</td>
</tr>
<tr>
<td>Navigate from one Point to Another (WT)</td>
<td>071-329-1006</td>
</tr>
<tr>
<td>Engage targets with a M-16 series rifle</td>
<td>071-311-2007</td>
</tr>
<tr>
<td>Perform First Aid to Clear an Object Stuck in the Throat of a Conscious Casualty</td>
<td>081-COM-1003</td>
</tr>
<tr>
<td>Perform First Aid to Prevent or Control Shock</td>
<td>081-COM-1005</td>
</tr>
<tr>
<td>Perform First Aid for Burns</td>
<td>081-COM-1007</td>
</tr>
<tr>
<td>Perform First Aid to Restore Breathing and/or Pulse</td>
<td>081-COM-1023</td>
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<tr>
<td>Perform First Aid for a Bleeding and/or Severed Extremity</td>
<td>081-831-1032</td>
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<tr>
<td>Transport a Casualty</td>
<td>081-COM-1046</td>
</tr>
<tr>
<td>Evaluate a Casualty (Tactical Combat Casualty Care)</td>
<td>081-COM-1001</td>
</tr>
<tr>
<td>Communicate Effectively in a Direct Leadership Position</td>
<td>158-100-4003</td>
</tr>
<tr>
<td>Develop an Effective Team</td>
<td>158-100-7015</td>
</tr>
<tr>
<td>Conduct Troop Leading Procedures</td>
<td>171-121-4046</td>
</tr>
<tr>
<td>Conduct Operations According to the Law of War</td>
<td>181-COM-1010</td>
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<tr>
<td>Enforce Rules of Engagement</td>
<td>171-300-0083</td>
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<td>Communicate Effectively at the Direct Leadership Level</td>
<td>158-100-4003</td>
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<tr>
<td>Communicate by a Tactical Radio (WT)</td>
<td>113-571-1022</td>
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<td>Implement Operational Security Measures</td>
<td>301-371-1050</td>
</tr>
<tr>
<td>Practice Individual Preventive Medicine Countermeasures</td>
<td>081-831-1053</td>
</tr>
<tr>
<td>React to Chemical, Biological, Radiological, and Nuclear (CBRN)</td>
<td>031-COM-1019</td>
</tr>
</tbody>
</table>

4. **Sustainment.**

   a. **Materiel and services.** All SQDs to deploy in alignment with SQD Packing list.

   b. **Health service and support.** In the event of minor CAS while conducting movement conduct immediate first aid and, if the soldier is able to continue movement, continue on the route and if required drop the soldier off at a Sandhurst Staff manned location – Check Point / Event. For unmovable CAS turn on radio and inform the Tactical Operations Centre of the CAS location and condition using the 9-line format and await the arrival of the Quick Reaction Force or the Department of Emergency Services to collect the CAS. The SQD is to remain with the CAS until collection. At any event medical coverage is provided and will operate on the direction of the Event OIC.

5. **Command and Signal.**

   a. **Command.**

      (1) At any Event – Command lies with the EVENT OIC

   b. **Signal.**

      (1) 1 x Motorola per SQD
      (2) 1x SMS Tracker per SQD
      (3) TALK GROUP ‘CBT OPS’ CHANNEL 4 – ROUTE ALT COMD NET
      (4) Call sign – SQD NAME

OFFICIAL:
LTC A Barreda
Director Military Training

Enclosures:
Enclosure 1 - 9-Line Casualty Report Format
Enclosure 2 - Five Point Contingency Plan Format
Enclosure 3 - SALUTE report
Enclosure 4 - Call for Fire format

Enclosure 1 to Annex A to SANDHURST 17 Competition Manual – 9 Line MEDEVAC
<table>
<thead>
<tr>
<th>Line 1:</th>
<th>Location of pick-up site</th>
</tr>
</thead>
<tbody>
<tr>
<td>Line 2:</td>
<td>Radio frequency and call-sign</td>
</tr>
<tr>
<td>Line 3:</td>
<td>Number of patients by precedence</td>
</tr>
<tr>
<td>Litter; Urgent; Priority:</td>
<td></td>
</tr>
<tr>
<td>Line 4:</td>
<td>Special equipment required</td>
</tr>
<tr>
<td>Line 5:</td>
<td>Number of patients by type</td>
</tr>
<tr>
<td>Line 6:</td>
<td>Security of pick-up site</td>
</tr>
<tr>
<td>Line 7:</td>
<td>Method of marking pick-up site</td>
</tr>
<tr>
<td>Line 8:</td>
<td>Patient nationality and status</td>
</tr>
<tr>
<td>Line 9:</td>
<td>NBC contamination</td>
</tr>
</tbody>
</table>
Enclosure 2 to Annex A to SANDHURST 17 Competition Manual – 5 Point Contingency Plan

G Where the leader is GOING.
O OTHERS he is taking with him.
T TIME he plans to be gone.
W WHAT to do if the leader does not return in time.
A ACTIONS by unit in the event contact is made while the leader is gone.
(The leader will designate a stay-behind leader until he returns)
<table>
<thead>
<tr>
<th>LINE</th>
<th>ITEM</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Size</td>
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<tr>
<td>2</td>
<td>Activity</td>
</tr>
<tr>
<td>3</td>
<td>Location</td>
</tr>
<tr>
<td>4</td>
<td>Unit/Uniform</td>
</tr>
<tr>
<td>5</td>
<td>Time observed</td>
</tr>
<tr>
<td>6</td>
<td>Equipment</td>
</tr>
</tbody>
</table>
Enclosure 4 to Annex A to SANDHURST 17 Competition Manual – Call for Fire request

**MISSION**

1.) 

   Charger 41 ______ this is (Team #)_________________, Fire For Effect, over

2.) Grid (8-10 Digits), WL_________________, Over

3.) (Target Description) _______________________, Over

   *Wait for Message-To-Observer from Fire Direction Center, then repeat it back.*

**MTO:**

   __________________, __________________, __________________, __________________, Out
   (unit to fire)     (Type of round)     # of rounds     TGT #

**EOM:**

   “End of Mission, TGT #___________, _____3 x Enemy Destroyed__________, Over
   (Describe effects on Target)